

2017 PACIFIC RIM FUTSAL CUP

RULES

Below are some of the rules implemented by the Futsal Cup. Most of them stay true to FIFA futsal rules, but we make adjustments to make sure we have a top tournament in 3 days.

40-minute matches

Games are played in two 20-min. halves, with a 10-min. break for half-time.

Group play and semi-final will be running clock format.

Final Game - The 20 minutes represent the actual playing time, as the clock is stopped whenever the ball is not in play or if the match is interrupted. The clock only starts again once play resumes.

Time-outs

Each team may request a time-out of one minute per half. This can only be done when the side requesting the break is in possession of the ball, and the timekeeper has been informed. If a coach chooses not to use a time-out in the first half, it cannot be carried over to the second period: he will only have his regulation one time-out left. There are no time-outs if a match goes to extra time.

Rolling substitutions

Each team starts with one goalkeeper and four outfield players on the pitch. Over the course of the 40 minutes, up to nine additional players may be used and these can be substituted on and off an unlimited amount of times. A further feature of futsal is that changes can be made without stopping the game. Substitutions must take place in the clearly designated substitution zone.

Sanctions

If a player commits a foul the referee can decide to award either a direct or indirect free-kick, or a penalty if the foul took place inside the penalty area. Just like in football played on a grass pitch, yellow and red cards can be issued in futsal. If a player is shown a red card he can be replaced on the pitch by a substitute after a mandatory two-minute time penalty that always follows a red card. If the team concedes a goal during this time, a substitute may enter the pitch before the two-minute penalty has been completed.

Goalkeepers

Goalkeepers may touch the ball with their hands inside the penalty area, a semi-circle with a six-metre radius. They can move anywhere on the pitch and are allowed to throw the ball out into the opposition half. If the goalkeeper has the ball he must play it to a team-mate within four seconds, regardless of whether the ball is in his hands or at his feet. The goalkeeper may not take part in his team's ensuing attack, unless the other side touches the ball first or the goalkeeper is in the opposition's half.

Team fouls

All fouls committed by a team that result in a direct free-kick or a penalty in one half of the game are counted together; these are so-called accumulated fouls. Once a sixth accumulated foul has been committed, teams are awarded a free-kick without a wall on the second penalty mark, which is ten metres from goal and four metres behind the first penalty spot. If the foul was made between the byline and the second penalty mark, the free-kick may be taken closer to the goal. If a match goes to extra time the accumulated fouls from the second half remain valid and any further fouls are added to the tally.

General

Futsal is played with an optimised ball that does not bounce as much as a traditional football. The aim is to score in the opposition's goal, which measures three metres across and two metres high. Two referees officiate the game and are situated on each touchline. As there are no side hoardings, the ball can go out of play. If this happens, play resumes via a kick-in, rather than a throw-in or by rolling the ball. There is no offside in futsal.

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Competition Format

1. The competition shall be played in a group stage, followed by 1 knockout stages, the play-off for third place and the final. The system of play will be the league system, each team playing one match against each of the other teams in the same group, with three points for a win, one point for a draw, and none for a defeat.
2. In the knockout stages, if a match is level at the end of normal playing time, extra time shall be played. Extra time shall consist of two periods of five minutes each. If the score is still level at the end of extra time, kicks from the penalty mark shall be taken to determine the winner, in accordance with the procedure specified in the Futsal Laws of the Game.
3. The ranking of each team in each group will be determined as follows:
 - a) greatest number of points obtained in all group matches;
 - b) goal difference in all group matches;
 - c) greatest number of goals scored in all group matches.
4. If two or more teams are equal on the basis of the above three criteria, their rankings will be determined as follows:
 - d) greatest number of points obtained in the group matches between the teams concerned;
 - e) goal difference resulting from the group matches between the teams concerned;
 - f) greater number of goals scored in all group matches between the teams concerned;
 - g) disciplinary - lowest amount of cards (yellow = .5 point / red = 3 points)
5. The two teams finishing first and second in each group qualify for the semi-final.
6. The two best teams among those ranked third will be determined as follows;
 - a) greater number of points obtained in all group matches;
 - b) goal difference resulting from all group matches;
 - c) greater number of goals scored in all group matches;